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"While most of the scientific and technological world maintained a disdainful distaste (or at best an amused curiosity) for computing, the power of the stored-program computers came rapidly into its own at Los Alamos during the decade after the War."

From: Computing & Computers: Weapons Simulation Leads to the Computer Era, by Francis H. Harlow and N. Metropolis

"Another type of opposition occurred in our interactions with editors of professional journals, and with scientists and engineers at various universities and industrial laboratories. One of the things we discovered in the 1950s and early 1960s was that there was a lot of suspicion about numerical techniques. Computers and the solutions you could calculate were said to be the playthings of rich laboratories. You couldn't learn very much unless you did studies analytically."

From: Journal of Computational Physics 195 (2004) 414–433 Review: Fluid dynamics in Group T-3 Los Alamos National Laboratory (LA-UR-03-3852), by Francis H. Harlow











Computational Fluid Dynamics Commercial Codes

CHAM (Concentration Heat And Momentum) founded in 1974 by Prof. Brian Spalding was the first provider of generalpurpose CFD software. The original PHOENICS appeared in 1981.

The first version of the FLUENT code was launched in October 1983 by Creare Inc. Fluent Inc. was established in 1988.

STAR-CD's roots go back to the foundation of Computational Dynamics in 1987 by Prof. David Gosman,

The original codes were relatively primitive, hard to use, and not very accurate.



Computational Fluid Dynamics Commercial Codes

What to expect and when to use commercial package:

The current generation of CFD packages generally is capable of producing accurate solutions of simple flows. The codes are, however, designed to be able to handle very complex geometries and complex industrial problems. When used with care by a knowledgeable user CFD codes are an enormously valuable design tool.

Commercial CFD codes are rarely useful for state-of-theart research due to accuracy limitations, the limited access that the user has to the solution methodology, and the limited opportunities to change the code if needed





Computational Fluid Dynamics The vorticity/streamfunction equations:
$-\frac{\partial}{\partial y}\left[\frac{\partial u}{\partial t} + u\frac{\partial u}{\partial x} + v\frac{\partial u}{\partial y} = -\frac{\partial p}{\partial x} + \frac{1}{\text{Re}}\left(\frac{\partial^2 u}{\partial x^2} + \frac{\partial^2 u}{\partial y^2}\right)\right]$
$\frac{\partial}{\partial x} \left[\frac{\partial v}{\partial t} + u \frac{\partial v}{\partial x} + v \frac{\partial v}{\partial y} = -\frac{\partial p}{\partial y} + \frac{1}{\text{Re}} \left(\frac{\partial^2 v}{\partial x^2} + \frac{\partial^2 v}{\partial y^2} \right) \right]$
$\frac{\partial \omega}{\partial t} + u \frac{\partial \omega}{\partial x} + v \frac{\partial \omega}{\partial y} = \frac{1}{\text{Re}} \left(\frac{\partial^2 \omega}{\partial x^2} + \frac{\partial^2 \omega}{\partial y^2} \right)$
where $\omega = \frac{\partial v}{\partial x} - \frac{\partial u}{\partial y}$















































